

Farid Goldmann Google UX Design Professional

Vienna, Austria

% +43 660 579 1007

@ faridgoldmann@protonmail.com

A https://www.faridgoldmann.com

Skills

UX/UI & Design Skills

....

Wireframes, Prototyping, User Research, Usability Testing, Responsive Web Design, Design Thinking, Accessibility

Tools

Figma, Adobe Illustrator, Adobe Photoshop, Autodesk Maya, Git

Front-End Development Skills

••••

HTML, CSS, JavaScript

Certifications

Google UX Design Professional Certificate

Google

May 2024

Languages

German

•••••

English

Farsi

••••

Summary

UX/UI designer focused on web and responsive mobile experiences. I run research, create wireframes and hi-fi prototypes in Figma and partner closely with engineering to prototype fast and ship reliable interfaces. Seeking a UX/UI internship to deliver accessible, honest, and measurable improvements.

Education

Technologisches Gewerbemuseum (TGM)

September 2016 to June 2021

School for higher technical education

Information Technology

- Specialization in Media Technology
- Graduated with good results
- Selected coursework: Accessibility, Web Development, HCI/UX, Branding

Experience

Austrian Armed Forces

February 2022 to August 2022

Military service

ICT and Cyber Security Centre

Details restricted by confidentiality

Privé Technologies

July 2019 to August 2019

Front-End Developer Intern

Hong Kong, China

Vienna, Austria

- Migrated legacy UI to React, rebuilding reusable components and standardizing patterns; partnered with designers on Figma-to-React handoffs (tokens, specs, states) for fast and accurate delivery
- Implemented REST API integrations with robust loading/error states and validation; documented components/APIs and Git workflow to improve reliability and onboarding

Freelance UX/UI-Design Projects

Technologisches Gewerbemuseum (TGM)

March 2020 to June 2021

UX/UI Designer

- Led the redesign of the TGM website as part of a freelance and diploma project
- Turned user requirements into Figma wireframes and high-fidelity prototypes;
 delivered developer-ready files (components, constraints, interaction specs), led
 handoff walkthroughs, and supported QA through implementation
- Ran 6 usability tests; increased task success from 2/6 to 5/6 and cut median time by 70% by improving information architecture

Burger King

September 2019 to May 2020

UX/UI Designer & Front-End Developer

- Designed and developed management software for Burger King franchise operations
- Produced interactive prototypes in Adobe XD and implemented the front-end in HTML, CSS, and JavaScript

Lernbüroplaner (TGM)

September 2018 to June 2019

UX/UI Designer

- Designed class registration software for TGM's learning office
- Created UX flows, wireframes, and UI designs in Adobe XD
- Pilot user sessions with 5 students delivered 100% task completion and a median clarity rating of 4/5; educators observed smoother onboarding and higher usage